

## IN THE CLAIMS

Please amend the claims as follows:

1. (original) A method of processing an input image ( $I$ ) comprising  $N$  rows of image points, wherein
  - a) an image strip comprising  $n < N$  adjacent rows of the input image is resolved into a sequence of  $K$  detail images ( $\Lambda_0, \dots, \Lambda_3; \Gamma_0, \dots, \Gamma_3$ ), which in each case contain just some of the spatial frequencies of the input image;
  - b) at least one of the detail images ( $\Lambda_0, \dots, \Lambda_2$ ) is modified;
  - c) an output image strip is reconstructed from the – possibly modified – detail images;
  - d) steps a), b) and c) are repeated for other image strips of the input image;
  - e) an output image ( $A$ ) is reconstructed from the calculated output image strips.
2. (original) A method as claimed in Claim 1, characterized in that each image strip is resolved into a Laplacian pyramid and a Gaussian pyramid with  $K$  stages.
3. (original) A method as claimed in Claim 1, characterized in that the image strips each have a width of  $2^K$  rows.
4. (original) A method as claimed in Claim 1, characterized in that the modification of a detail image ( $\Lambda_j$ ) of the resolution stage  $j < K$  is effected using a filter (GAF), the coefficients of which depend on at least one gradient calculated from the image strip.
5. (original) A method as claimed in Claims 2 and 4, characterized in that the gradient is calculated from the Gaussian pyramid representation ( $\Gamma_j$ ) of the  $j$ -th resolution stage.
6. (original) A method as claimed in Claim 4, characterized in that the filter coefficients  $\alpha(\Delta\vec{x}, \vec{x})$  are calculated from the coefficients  $\beta(\Delta\vec{x})$  of a predefined filter, according to the formula

$$\alpha(\Delta\vec{x}, \vec{x}) = \beta(\Delta\vec{x}) [r(\vec{g}(\vec{x}), \Delta\vec{x})]^p$$

where  $\vec{x}$  is the image point processed by the filter operation,  $\Delta\vec{x}$  is the position of the coefficient relative to the center of the filter,  $\vec{g}(\vec{x})$  is the gradient at the image position  $\vec{x}$  and  $0 \leq r \leq 1$ .

7. (original) A method as claimed in Claim 6, characterized in that

$$r(\vec{g}, \Delta\vec{x}) = \left( \frac{1}{1 + c[\vec{g}](\vec{g} \cdot \Delta\vec{x})^2} \right),$$

where  $c[\vec{g}]$  is a positive factor that is preferably dependent on the gradient field and its variance.

8. (original) A data processing unit for processing a digital input image ( $I$ ) comprising  $N$  rows of image points, which data processing unit contains a system memory and a cache memory and is intended to carry out the following processing steps:

- a) resolution of an image strip comprising  $n < N$  adjacent rows of the input image into a sequence of  $K$  detail images ( $\Lambda_0, \dots, \Lambda_3; \Gamma_0, \dots, \Gamma_3$ ), which in each case contain just some of the spatial frequencies of the input image;
  - b) modification of at least one of the detail images ( $\Lambda_0, \dots, \Lambda_2$ );
  - c) reconstruction of an output image strip from the – possibly modified – detail images;
  - d) repetition of steps a), b) and c) for other image strips of the input image;
  - e) reconstruction of an output image ( $A$ ) from the calculated output image strips;
- wherein during steps a)-c) all processed data is in each case located in the cache memory.

9. (original) A data processing unit as claimed in Claim 8, characterized in that it contains parallel processors and/or vector processors.

10. (currently amended) An X-ray system comprising

- an X-ray source;
- an X-ray detector;

- a data processing unit as claimed in Claim 8-~~or~~9, coupled to the X-ray detector, for processing the X-ray input images transmitted by the X-ray detector.